



COMPETITION RULES

This event takes place under the ITF World Championships Combined Rules and Regulations, including all appendices: <https://itftkd.sport/wp-content/uploads/2021/04/COMBINED-RULES-FINAL-Apr-22-V6.1.pdf> , and also the CTFI Rules for Colour Belt Competition: <http://www.ctfi.org/wp-content/uploads/2019/08/CTFI-Competition-Rules-2017-Final.pdf>

Additional rules specific to this E-Tournament:

The following special eTournament rules are in addition to ITF and CTFI Rules and Regulations as listed above. Any other exceptions/modifications to the rules will be discussed in the coaches meetings.

Individual Patterns

Color Belts:

- Will perform 1 optional pattern chosen from those allowed for their category.
- Allowed Patterns in each category will be published on the Sportdata website before competition begins.

Black Belts age 11 and under, Black Belts age 46+:

- Will perform 1 designated pattern chosen from those allowed for their category.
- If categories are merged and contain more than 1 rank level, the pattern will be selected from the 3 patterns applicable to the lowest rank in the category (e.g. if category is 1st and 2nd degree, designated pattern will be selected from Kwang-Gae, Po-Eun and Gae-Baek).
- Designated patterns for each round of competition will be random drawn by SportData and published on the Sportdata website before competition begins.

Black Belts age 12 to 45:

- Will perform 2 designated patterns.
- Designated patterns for each round of competition will be random drawn by Sportdata and published on the Sportdata website before competition begins.

All North American and Caribbean Taekwon-Do Federation Open eTournament

Pre-Arranged Sparring

- Open to all-male, all-female and mixed-gender teams.
- Colour Belt categories must have only colour belt competitors on the team.
- Black Belt categories may have one Colour Belt in the team.
- Performance must be 60-75 seconds between sijaek and goman as written in the ITF WC-rules.

Team Patterns

Open to all-male and all-female teams of 5 athletes.

Colour Belt categories

- must have only colour belt competitors on the team.
- Categories for age 14+
- will perform only one optional pattern.

Black Belt categories

- may have one or more Colour Belts on the team.
- Categories for age 14+
- will perform one optional and one designated pattern.

Competition

Competition will be by Single Knockout Elimination.

For this competition, coaches and competitors will create videos for all rounds of competition during the video upload period (Nov 26-Dec 6, 2021). For example a competitor is in a category with 16 competitors. This requires 4 rounds of competition: Round of 16, round of 8, round of 4 (semi-finals), round of 2 (finals).

For each round of competition, the Sportdata system will create a separate Match-Code and for Black Belts a random draw of the 2 designated patterns, all of which will be published in advance.

Each video must have the correct Match Code for the round of competition, as well for Black Belts, the correct designated patterns in the correct order for that round.

Coaches may, by request, reset and replace any videos at any time during the video upload period.

Full details for making and uploading videos are in additional documents: "How to Create A Competition Video" and "Coaches How to Upload Videos". These documents are found under the "Downloads" button on the SportData web page for the event.

Coaches Note: Some of you may not be operating out of your physical Dojang and only on video training. These students will probably have to make their own videos to give to you for uploading. To help you and your students, we have prepared a document that you can edit and give to your competitors to help them prepare for the competition and to help them create their videos. If you want a copy of this document to help you, please send an email to the Tournament Director tournamentdirector@ctfi.org.

ADJUSTMENTS TO THE ITF COMBINED RULES SPECIFIC TO THIS eTOURNAMENT

Adjustments to the ITF Combined Rules for patterns competition for this eTournament are separated into three categories:

- 1. Rules that will cause the competitor's video to be rejected and reset.**
- 2. Rules that will result in point deductions from the competitor's score.**
- 3. Administrative rules that have no impact on the competitor's score.**

All exceptions or adjustments to the rules (*including though not limited to, criteria for rejection, point deduction or no impact*) will be made available via all of the following:

- a. Published on the official Sportdata event website,
- b. Posted in the event documentation,
- c. Announced during the coach's meetings. All rules, clarifications, amendments or other as announced during the coach's meetings are considered valid, in effect and enforceable.

1. Rules that will cause the competitor's video to be rejected and reset

All of the following rules must be followed or it will result in the team/individual video being rejected and the video reset.

SPECIAL NOTE: If a video is rejected and reset by the tournament committee, the coach will be notified by automatic email from SportData. They will be able to upload a new replacement video until the posted deadline for video uploads.

- A. Competitors or Teams must create and upload a valid video, prominently displaying the correct Match-Code, for each corresponding round of competition. Note: For each round of the competition draw, the Sportdata system will create a Match-Code which will be published on the Sportdata event web page.
- B. Videos must be uploaded within the time / date parameters (the Video Upload Period) listed for the event.
- C. The first frame of each video MUST start with a close-up view of the competitor, visibly displaying the correct match code.
 - a. Close-up view must clearly show head and shoulders of the competitor
 - b. Match Code MUST be readable (no glare)
- D. The competitor MUST put aside the match code, without leaving the video even for a split second.
- E. The competitor CANNOT leave the video at any time during the performance.
- F. The video CANNOT have any interruptions, edits, inclusions, or be cut in any manner.
- G. Competitors MUST be full facing to the camera at the moment they start their performance for individual patterns competition.

All North American and Caribbean Taekwon-Do Federation Open eTournament

H. Official Procedure for creating and uploading Individual Pattern videos:

- I. The first frame of the video MUST start with a close-up view of the competitor , visibly displaying the correct match code for that round of competition,
 - a. Close-up view must clearly show head and shoulders of competitor
 - b. Match Code MUST be readable (no glare)
- II. Competitor MUST put aside the match code, without leaving the video,
- III. Competitor MUST go directly to their starting point,
- IV. Competitor MUST bow correctly,
- V. Competitor MUST perform the ready stance required for their pattern,
- VI. Competitor MUST begin the pattern immediately (without delay) AND without any commands,
- VII. Competitor MUST finish the pattern, return to the appropriate ready stance and then relax.

In the case of a competition with 2 patterns (i.e. Black Belts): continue with article VIII. In the case of a competition with 1 only pattern: continue with article XII.

- VIII. Competitors have a MAXIMUM of 10 seconds rest/preparation time between the 2 patterns.
 - a. Rest Time begins at the moment the competitor relaxes after adopting the final ready stance at the end of the 1st pattern, and ends when the competitor begins the ready stance for the start of the 2nd pattern.
 - b. Competitor MAY change location of the starting position during these 10 seconds.
- IX. Competitor MUST perform the ready stance required for their pattern.
- X. Competitor MUST begin the pattern immediately (without delay) AND without any commands.
- XI. Competitor MUST finish the pattern, return to the appropriate ready stance and then relax.
- XII. Competitor MUST bow.
- XIII. Video will be stopped immediately following the bow.
- XIV. NO commands, directions or advice are allowed to be given by a coach during the entire video.

I. Official Procedure for creating and uploading **Team Pattern** or **Pre-Arranged Sparring** videos.

- I. The first frame of the video MUST start with all of the team members on the floor, positioned in the location where they will begin their pattern.
 - a. **NO** marching in, marching out, or changing of positions is allowed.
 - b. Competitors may pivot on their spot, in order to face the camera and perform the required bow.

All North American and Caribbean Taekwon-Do Federation Open eTournament

- c. Competitors **CANNOT** move locations or change their position before the pattern begins.
- d. The first frame of the video **MUST** start with a close-up view of one of the competitors, visibly displaying the correct match code.
 - i. Close-up view must clearly show head and shoulders of the competitor.
 - ii. Match Code **MUST** be readable (no glare).
 - iii. All other team members **MUST** be visible, on their starting positions, and not moving about.
- II. The Team Member **MUST** put aside the match code, without leaving the video,
- III. The Team Member **MUST** go directly to their starting point,
 - a. At this point, the whole team is waiting on their starting positions for the first pattern.
- IV. All Team Members **MUST** bow together, correctly,
- V. All Team Member **MUST** perform the ready stance required for their pattern,
- VI. The Team **MUST** begin the pattern immediately (without delay) and with command given by the team leader/member only.
- VII. The Team **MUST** finish the pattern, return to the appropriate ready stance and then relax.

In case of competition with 2 patterns: continue with article VIII case of competition with 1 only pattern: continue with article XII

- VIII. Teams have a **MAXIMUM** of 15 seconds of rest/preparation time between the 2 patterns.
 - a. Rest Time begins at the moment the team relaxes after adopting the final ready stance at the end of the 1st pattern, and ends when the team begins the ready stance for the start of the 2nd pattern)
 - b. The Team **MAY** change location of the starting position during these 15 seconds.
- IX. The Team **MUST** perform the ready stance required for their pattern.
- X. The Team **MUST** begin the pattern immediately (without delay) and with command given by the team leader/member only.
- XI. The Team **MUST** finish the pattern, return to the appropriate ready stance and then relax.
- XII. The Team **MUST** bow.
 - a. Competitors may pivot on their spot, in order to face the camera and perform the required bow.
 - b. Competitors **CANNOT** move locations or change their position after the pattern ends.
- XIII. Video will be stopped immediately following the bow.
 - a. **ALL** commands for bowing, calling the name of the pattern, giving directions (Junbi, Sijak, Goman, Barro) **MUST** be given by one team leader/member only.

All North American and Caribbean Taekwon-Do Federation Open eTournament

- b. NO commands, directions or advice are allowed to be given by a coach during the entire video.
- J. The official dress code, as described in Articles T6 and T7 of the official ITF Combined Rules of Competition, must be complied with.

IN ADDITION, the following amendments to Article T7 have been approved and adopted:

- a. Head / neck coverings may be worn by all competitors. Head / neck coverings must be constructed of a solid white colour, be made of a soft and/or elastic material and must not contain any hard materials, metal, grips or slides.
- b. Undergarments, of a soft or elastic nature only, may be worn beneath the competitor's dobok (beneath the top and/or trousers). Undergarments must be of a solid white colour, be made of a single layer of soft and/or elastic material, and must not provide additional protection from impact, nor contain any hard materials, metal, grips or slides. Undergarments must not extend past the distal portion of either the wrist or the ankle.

Females MUST wear either a white t-shirt or white underclothing beneath their dobok top – no coloured underclothing.

- K. In the case that someone cannot create a video in a sports hall, the video can be made in any other appropriate place. (Tournament Committee reserves the right to make final determination as to whether the place of performance is appropriate). [See on rule 2. E below.]

2. Rules that WILL result in point deductions

- A. Competitors MUST visibly mark the starting point of their pattern on the ground. Failure to visibly mark the starting point with result in a deduction of 0.2 points.
- B. If it is not visible or clear to the umpires that the competitor has returned to the starting point, within one shoulder width, it will result in a deduction of 0.2 points.
- C. Competitors' image MUST occupy a MINIMUM of 25% of the height of the video screen at all times. If the preparation, the execution, or the tool cannot be recognized due to poor image quality, or the image section is too small, 0.2 points will deducted for every omission.
- D. If a competitor's foot, or tool is outside of the view of the video, a deduction of 0.2 points will be made for each and every occurrence.
- E. If a competitor, or team, performs their pattern or sequence on any surface (i.e. grass, obstacles) that makes it difficult for the umpires to see and determine correct foot positioning, 0.2 points will be deducted for each and every occurrence. [See rule 1. K above.]
- F. The video camera must stay on a fixed spot and cannot be moved laterally.
 - a. Zooming or rotating (umpire view) on the spot are allowed.
 - b. If the camera does not have a zoom, moving directly forward and backward to imitate zooming is allowed.

All North American and Caribbean Taekwon-Do Federation Open eTournament

- c. Moving the cameras position laterally during any single pattern is not allowed.
- d. Changing the position of the camera during the rest time (Maximum of 10 second for individual patterns and 15 second for team patterns), is permitted in order to facilitate the performance of the pattern.

3. Administrative rules that MAY result in point deductions.

If the video recording size is too large, it is possible that the video will be disrupted/distorted. This may appear as a pause or stop to the Umpires causing point deduction. We recommend a total file size of no more than 200 MB.

=====END=====